

TIME-SCALE (WAVELET) ANALYSIS

M2 AI — SIGNAL PROCESSING

CONTINUOUS WAVELET TRANSFORM

- ▶ Idea: be sensitive to irregularities instead of oscillations
- ▶ Let $\psi(t)$ be an admissible wavelet and its dilated and translated versions

$$\psi_{a,b}(t) = \frac{1}{\sqrt{a}} \psi\left(\frac{t-b}{a}\right)$$

- ▶ The continuous wavelet transform is given by:

$$C_x(a, b) = \langle x(t), \psi_{a,b}(t) \rangle = \frac{1}{\sqrt{a}} \int_{-\infty}^{+\infty} x(t) \psi\left(\frac{t-b}{a}\right) dt$$

- ▶ $|C_x(a, b)|$ is called the magnitude scalogram

- ▶ Properties

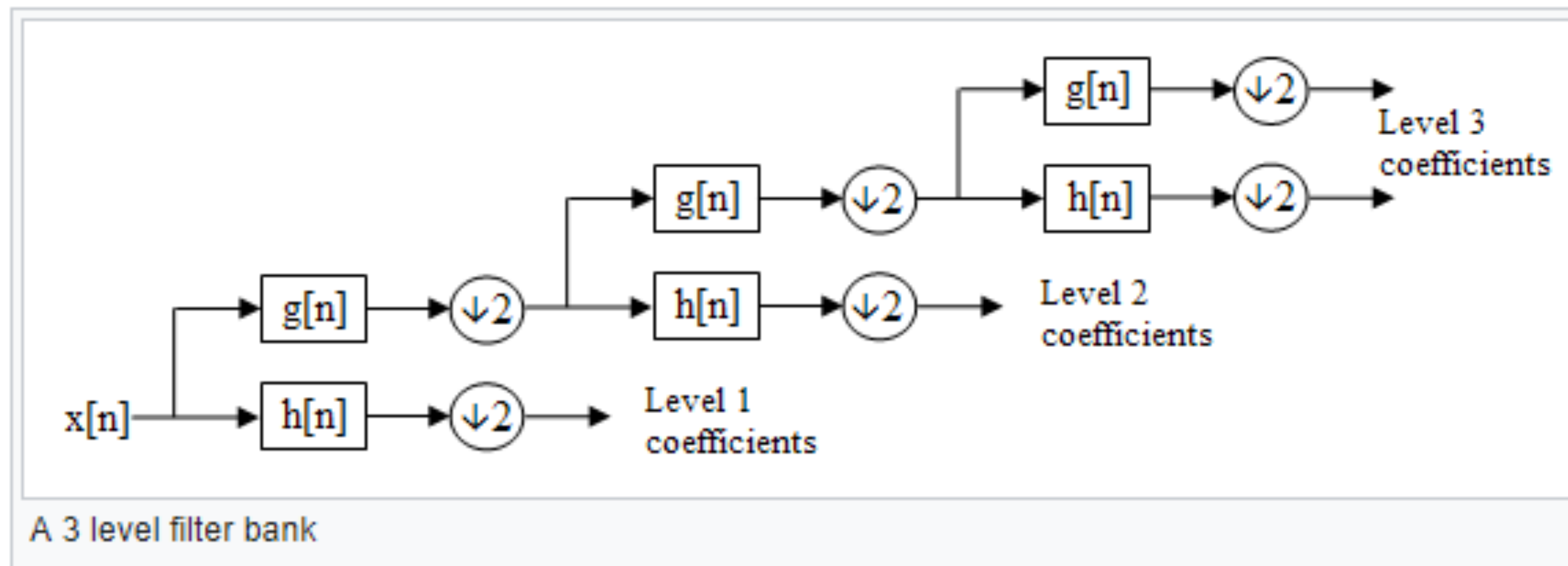
- ▶ It is a time-scale transform

- ▶ It is invertible: $x(t) = \frac{1}{c_\psi} \int_{-\infty}^{+\infty} \int_{-\infty}^{+\infty} X(a, b) \psi\left(\frac{t-b}{a}\right) \frac{da db}{a^2}$

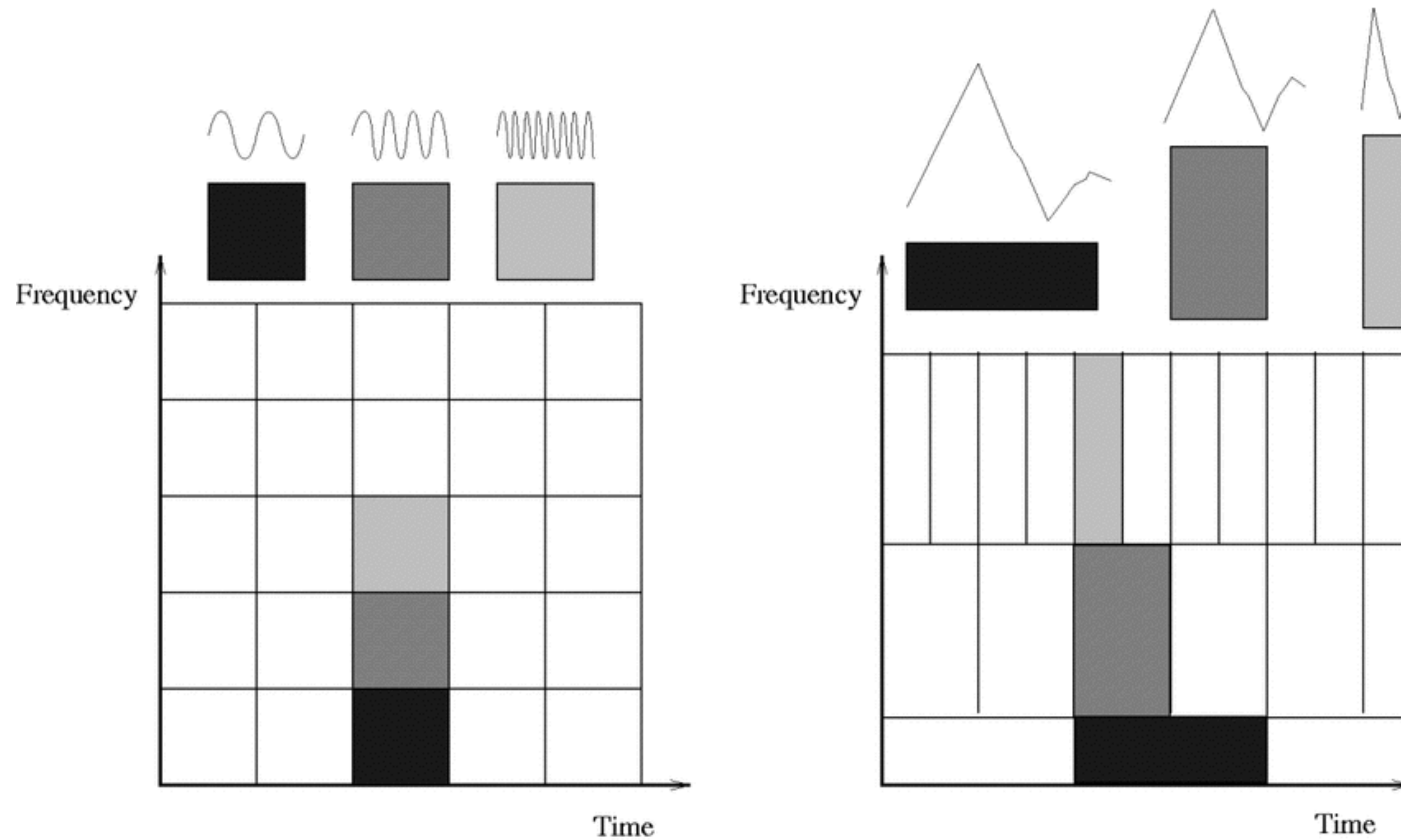
- ▶ We have energy preservation

ORTHOGONAL WAVELET TRANSFORM

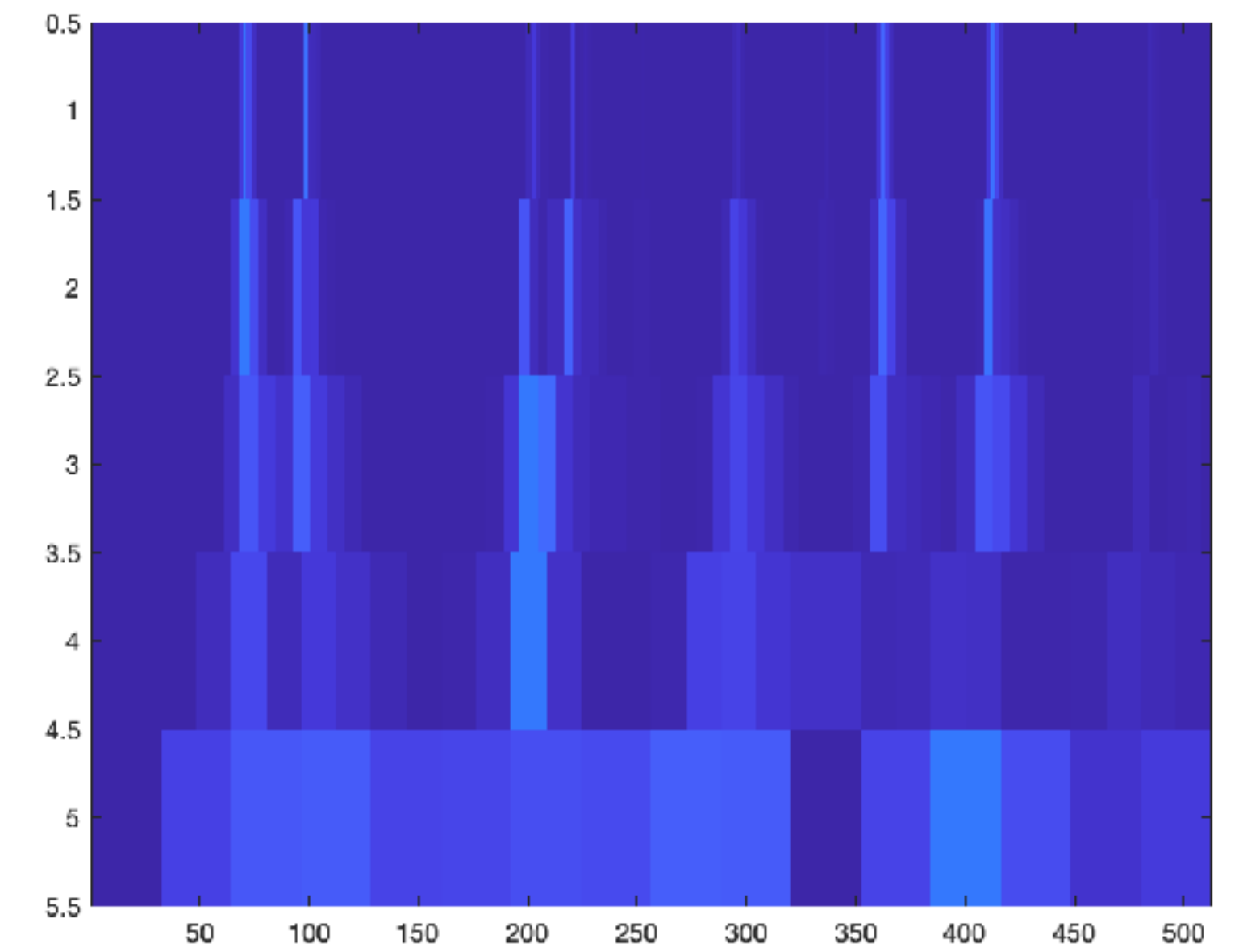
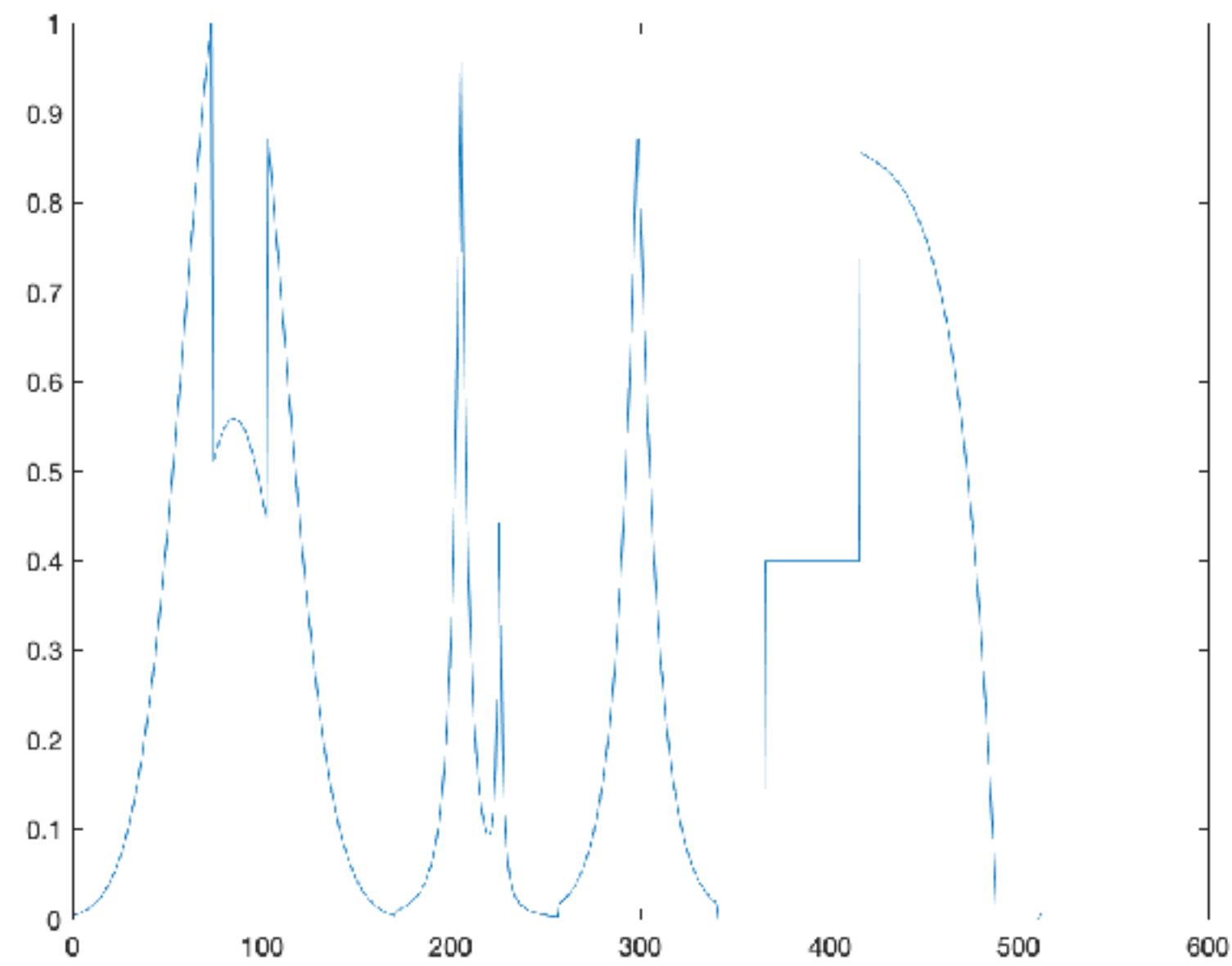
- ▶ Comes from “multiresolution” analysis on a dyadic scale
- ▶ In practice, a Fast (orthogonal) Wavelet Transform can be computed thanks to filter bank and subsampling
- ▶ The same filter bank can be used to reconstruct the signal from the wavelet coefficients
- ▶ A wavelet is then fully determined by two filters (which must fulfill certain conditions): a low pass filter g and a high pass filter h



TIME-FREQUENCY TILING

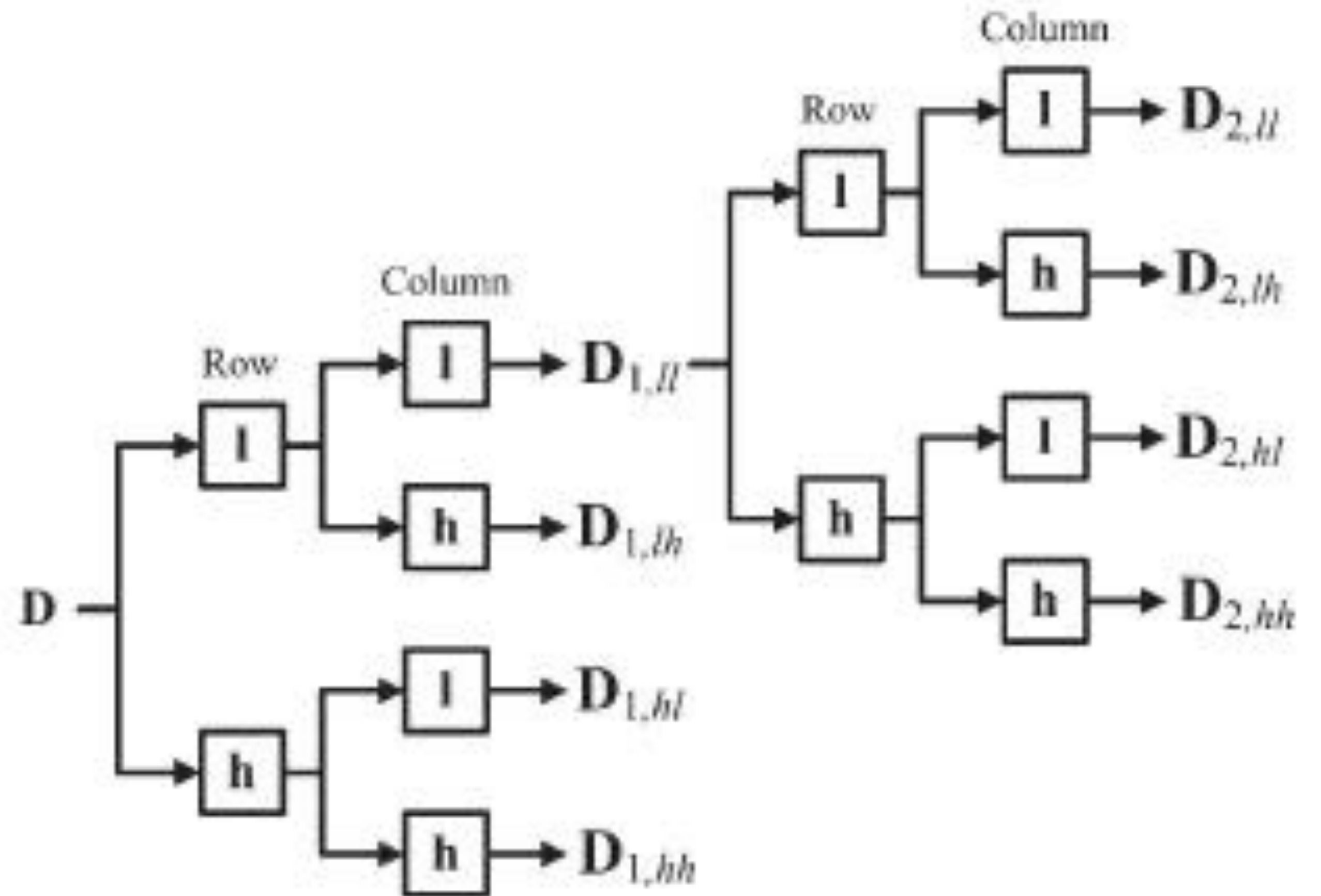


SCALOGRAM: CONTINUOUS VS ORTHOGONAL

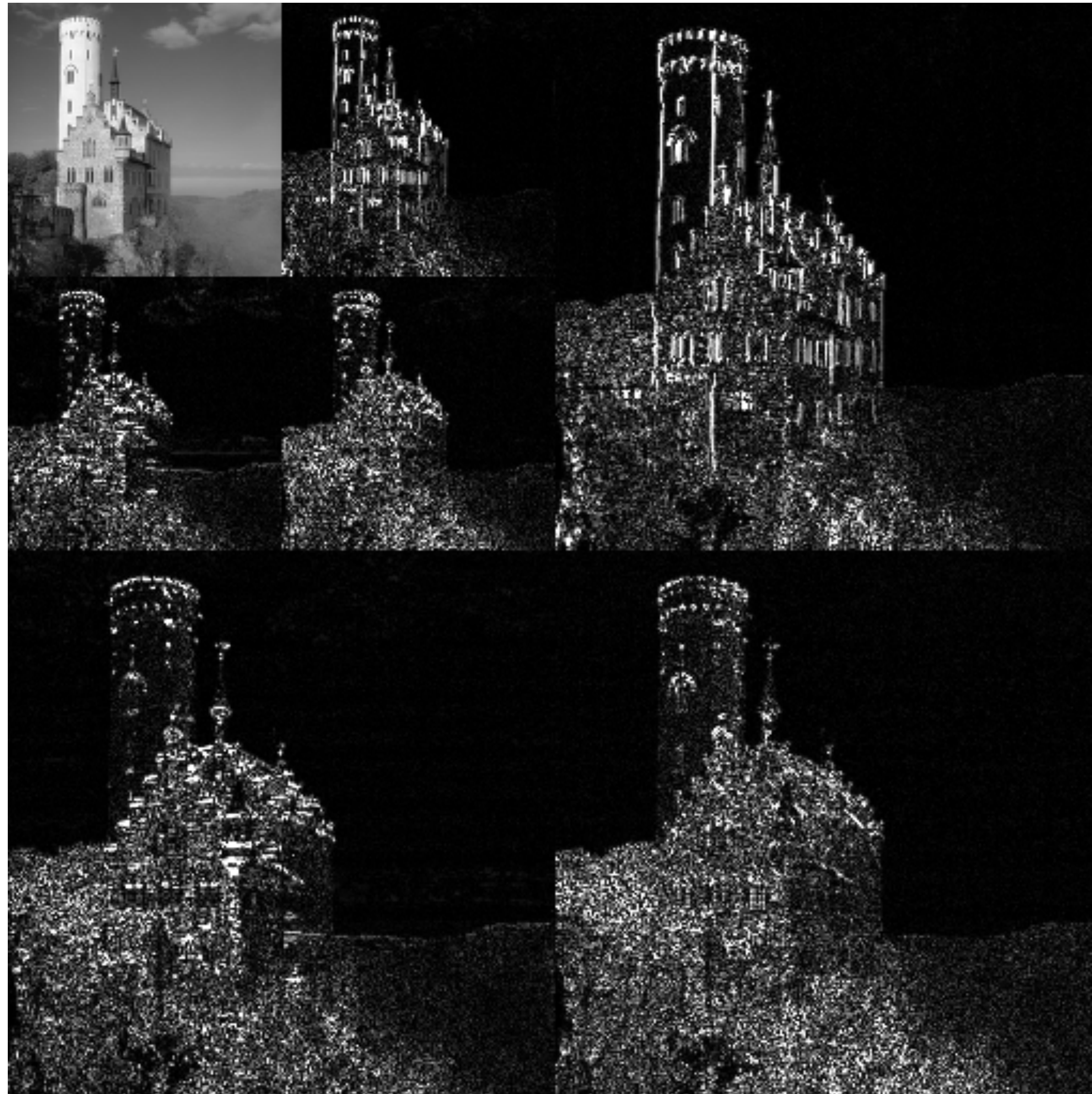


2D FWT

- ▶ For images, we need a 2D FWT
- ▶ It is constructed by using a separable filter bank (we first filter the row, then the column with the same filters)



2D FWT



TO DO: DENOISING IN THE WAVELET DOMAIN

- ▶ Data
 - ▶ Image you want
- ▶ Todo
 - ▶ Simulate a noisy version of the image using the noises at various SNR Level (0 db, 10 dB and 20 dB)
 - ▶ Denoise the image by performing hard thresholding and soft thresholding in the wavelet domain
 - ▶ Discuss the parameters (wavelet type, number of level, type of thresholding)
 - ▶ Denoise the image by implementing translation invariant wavelet transform (see the numerical tour on image wavelet denoising)